Course code	Course Name	L-T-P - Credits	Year of Introduction
EE363	Computer Organization and Design	3-0-0-3	2016

Prerequisite: Nil

Course Objectives

- To lay the foundation for the study of hardware organization of digital computers.
- To impart the knowledge on interplay between various building blocks of computer

Syllabus

Basic operational concepts, CPU structure, Arithmetic, Memory hierarchy, Input Output interfacing, Performance analysis, Design

Expected outcome.

- The students will gain general idea about the functional aspects of each building blocks in computer design

Text Book:

W. Stallings, Computer Organization and Architecture: Designing for Performance, 8th Ed., Pearson Education India.

References:

1. D. A. Patterson and J. L. Hennessy, Computer Organization and Design, 4th Ed., Morgan Kaufmann, 2008.
2. Hamacher, Vranesic & Zaky, Computer Organization, McGraw Hill
3. Heuring V. P. & Jordan H. F., Computer System Design & Architecture, Addison Wesely

Course Plan

Module	Contents	Hours	Sem. Exam Marks
I	Basic Structure of computers – functional units – Historical Perspective -Basic operational concepts – bus structures, Measuring performance: evaluating, comparing and summarizing performance	7	15%
II	Memory locations and addresses – memory operations – instructions and instruction sequencing ,Instruction sets- RISC and CISC paradigms, Addressing modes	7	15%
FIRST INTERNAL EXAMINATION			
III	Computer arithmetic - Signed and unsigned numbers - Addition and subtraction - Logical operations - Constructing an ALU - Multiplication and division – faster versions of multiplication- floating point representation and arithmetic	7	15%
IV	The processor: Building a data path - Simple and multi-cycle implementations - Microprogramming – Exceptions	6	15%
SECOND INTERNAL EXAMINATION			
V	Introduction to pipelining-pipeline Hazards, Memory hierarchy - Caches - Cache performance - Virtual memory - Common framework for memory hierarchies	7	20%
VI	Input/output - I/O performance measures – I/O techniques - interrupts, polling, DMA; Synchronous vs. Asynchronous I/O; Controllers. Types and characteristics of I/O devices - Buses - Interfaces in I/O devices - Design of an I/O system	8	20%
END SEMESTER EXAM			